SYLLABUS

ACTIVITIES FOR CHILDREN: PED 245 - 1 credit

COURSE OBJECTIVES:

1. To understand how physical education relates to the physical, social, emotional and intellectual development of children through actual playing of games and discussion.

2. How to select games to meet the physical, social, emotional and intellectual objectives you desire. (Positive self concept, cooperation, everyone active, no elimination, self competition, creativity, listening, everyone wins).

3. Understanding the qualities of good leadership in teaching games. (Posture, voice, enthusiasm, flexibility, actively involved).

4. Safety considerations in teaching games.

5. Evaluating the quality of games.


7. To better understand how children learn through games.

8. To enhance and facilitate the learning of classroom subject matter.

TEXT:

Optional - The Cooperative Sports and Game Book. Terry Orlick

The Second Cooperative Sports and Games Book. Terry Orlick

The above texts are available in the Browsing Section of the College Bookstore.

CLASS ORGANIZATION:

The class will play games directed by the instructor or students, with discussion to follow. There may be an opportunity to actually work with elementary school children.

COURSE REQUIREMENTS:

Attendance - Each person is expected to attend and participate regularly. When absences occur, students are expected to be responsible for all class work missed and to see that the assignment due is handed in that day or previous to the next class. Each unexcused absence will result in lowering the final grade 1/3 of a letter grade.
Outside Work – For each class hour, there will be at least 1 hour of outside work.

EVALUATION:

You will receive a score of 1, 2, 3 or 4 on your card on projects with written comments to help you improve.

1 - Unsatisfactory
2 - Satisfactory
3 - Good
4 - Excellent

There may also be a grade given for learning certain skills (cat's cradle, string figures) and completing outside projects (puzzles, puppets, equipment, create a game).

Extra credit assignments are available.

There is no final exam.

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CARD FILE INFORMATION

Card file information is an actual lesson plan that you or a stranger should be able to read and understand quickly. There is no text in this course. You are writing your own as you do your card file daily. Here are some hints to help you.

- Write up on 6/8 or larger index cards
- Writing neat, legible and concise in outline format
- Spacing between headings
- Diagrams when appropriate
- List all equipment needed
- Dances - record name and number, address, brief description
- Handouts - make pocket cards
- Hand in on time
- Values - specific to that activity, in depth, physical - social - emotional - intellectual
- Directions - brief, simple, outline format. Include all songs, words, rules and be specific.
- Variations - How can the game be changed to challenge, interest, and teach various subject matter? Add any that we talk about or do in class and come up with 2-3 ideas of your own. Be specific with examples.

These are the symbols I use for various activities presented in class:

- T - Tag
- S - Sign Language
- R - Rhythmic
- SS - Small Spare
- LO - Low Organization
- MIX - Mixer
- WD - Warm Down
- HO - High Organization

This is an example of a typical card that you will write up. I consider the quality of this one to be Excellent.

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Polite Tag

**T**

**Equip:** scarf, frisbee or colorful soft object

**Values:**

Cooperation, politeness, agility, space awareness, foreign languages, locomotor skills, risk taking, flexibility, aerobic.
Directions:

One person is "it". If he tires at any time he can choose someone to take his place.
Children being chased walk. "It" runs or skips. If caught - freeze with legs apart and call out "Help Me Please". Unfreeze - someone crawls through your legs. You say "Thank You" and rescuer says "You're Welcome". If rescuer gets caught helping you, he's frozen also.

Variations:

2 people are "it"
30 second time limit to being "it"
reduce play area
change locomotor movement (gallop, slide, skip, walk)

<table>
<thead>
<tr>
<th></th>
<th>Chinese</th>
<th>Spanish</th>
</tr>
</thead>
<tbody>
<tr>
<td>Help Me Please</td>
<td>chin pong mong</td>
<td>ayudame</td>
</tr>
<tr>
<td>Thank You</td>
<td>see-eh, see-eh</td>
<td>gracias</td>
</tr>
<tr>
<td>You're Welcome</td>
<td>boo see-eh</td>
<td>de nada</td>
</tr>
</tbody>
</table>

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